



2023

CORNING INVITE

DATES:	<u>Saturday January 21st, 2023</u>
PLACE:	Corning Union High School - 643 Blackburn Ave Corning CA 96021
ENTRY FEE:	\$375 per team or \$40 per Individual Wrestler
LOCATION:	Both Gyms and the Mat Shack
WEIGH INS:	7:00AM
WRESTLING:	9:00AM
MATS:	8 mats
BRACKETS:	32 Man Double Elimination
SNACK BAR:	Open all tournament
HOSPITALITY:	Open all day for coaches, all you can eat
MEDALS:	1st - 8th
TEAM AWARDS:	1st, 2nd & 3rd and a Small Schools Champion
INDIVIDUAL AWARDS:	2 Outstanding Wrestler Awards

Lodging Options in Corning

Holiday Inn Express Corning (530) 824-9482 BLOCK RATE

Best Western Inn Corning (530) 824-2468

Casino - The Lodge, A Vagabond Inn Executive Corning (530) 824-3220

Casino - Ramada Corning (530) 824-8300

Contact: Cort Mitchell (TD)
C 530-514-2272
cortmitchell@sbcglobal.net

Josh Jackson (Coach)
C 530 526 3012
jjackson@corninghs.org

2023 Tournament Contract for Corning Invitational

Tournament date: Saturday January 21st, 2023

School Name : _____

Address: _____

City _____ State _____ Zip _____

Coach Name _____

Coach E-Mail _____

Coach Signature _____ Date _____

_____ **High School** agrees to compete in the Corning Invitational on **Saturday January 21st, 2023** at Corning High School. Signed contracts must be received no later than January 15th. We will accept the first 45 teams to return signed contracts. The Corning Invitational will be held as an individual championship bracketed tournament. This will be a double elimination tournament with 32 man brackets. The tournament will place and award the top 8 wrestlers with two outstanding wrestler awards. There will also be awards for the top 3 teams along with a small school champion.

Thank You,
Cort Mitchell
Tournament Director

Please sign the approval of this agreement on the appropriate line above and fax contracts to (530) 824-8011 or email to jjackson@corninghs.org

or mail to:

Corning High School
643 Blackburn Ave
Corning, Ca 96021

Please make checks payable to: Corning High School Wrestling